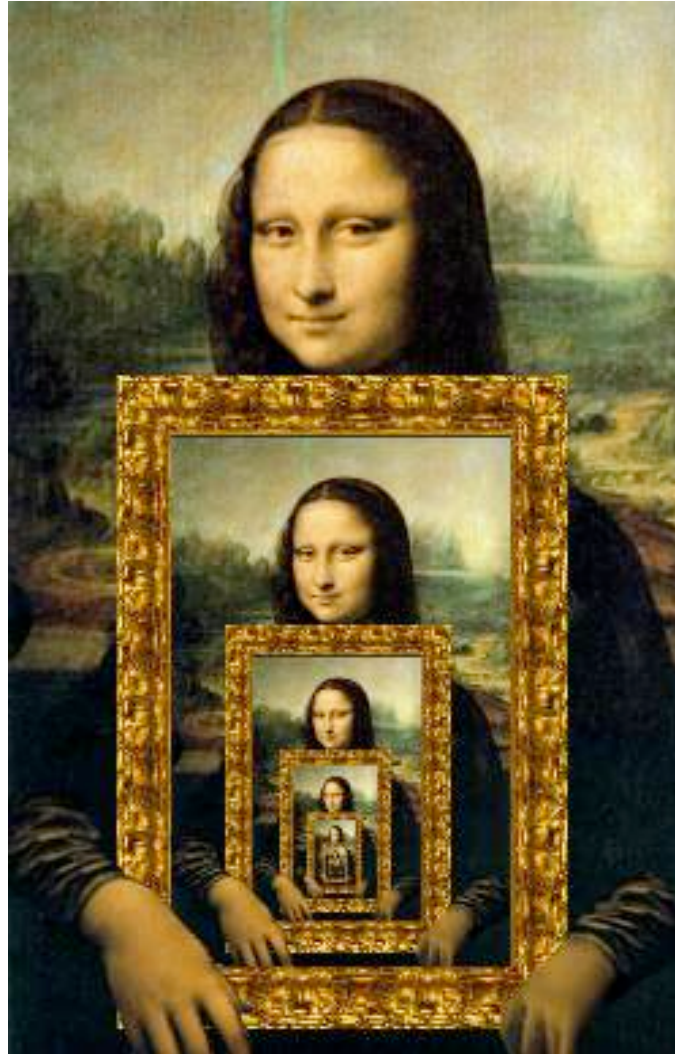


Chapter 3: Recursion

- Theory
 - Introduce recursive definitions in Prolog
 - Go through four examples
 - Show that there can be mismatches between the declarative and procedural meaning of a Prolog program
- Exercises
 - Exercises of LPN chapter 3
 - Practical work

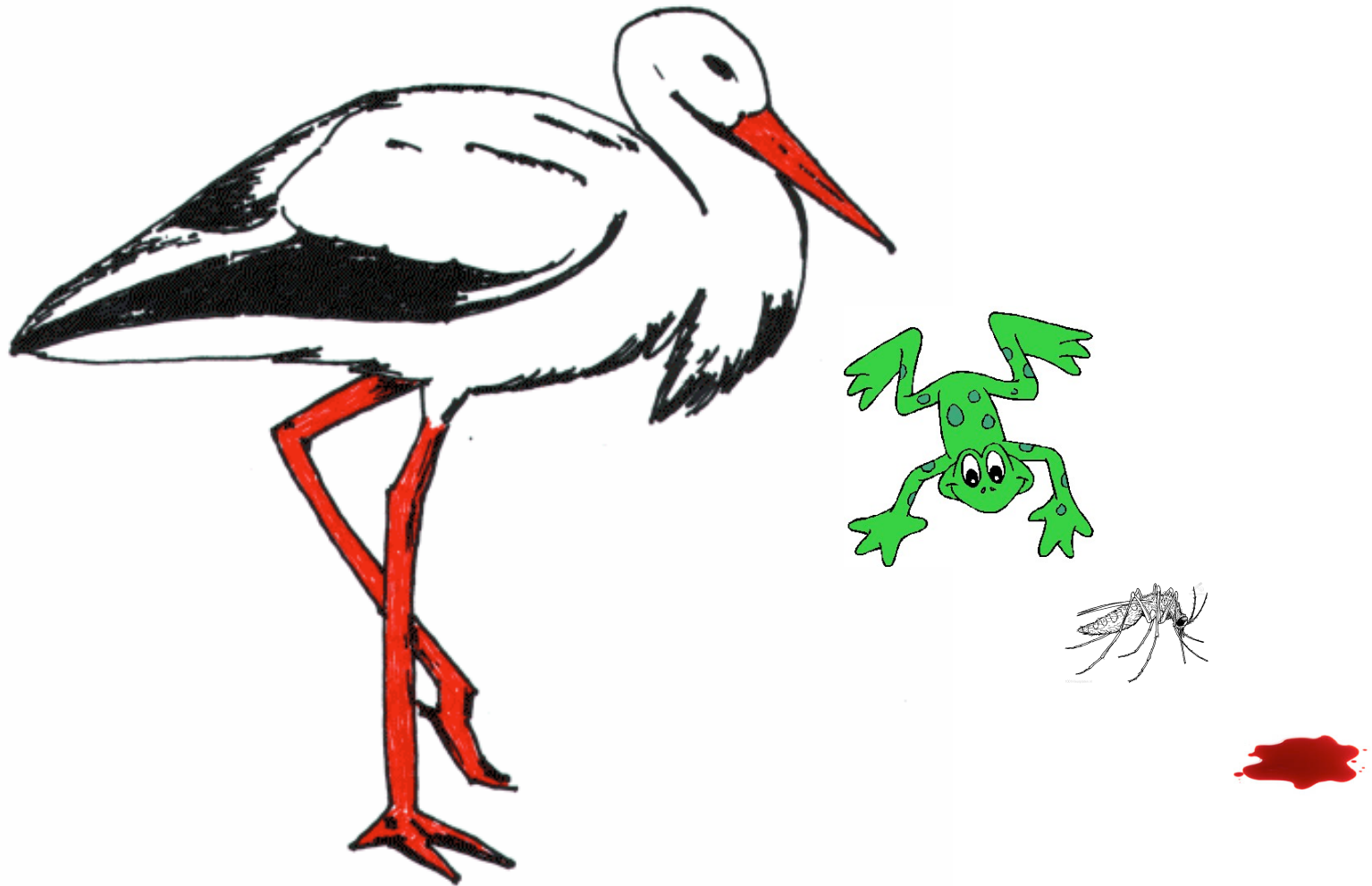
Chapter 3: Recursion



Recursive definitions

- Prolog predicates can be defined recursively
- A predicate is recursively defined if one or more rules in its definition refers to itself

Example 1: Eating



Example 1: Eating

```
isDigesting(X,Y):- justAte(X,Y).
```

```
isDigesting(X,Y):- justAte(X,Z), isDigesting(Z,Y).
```

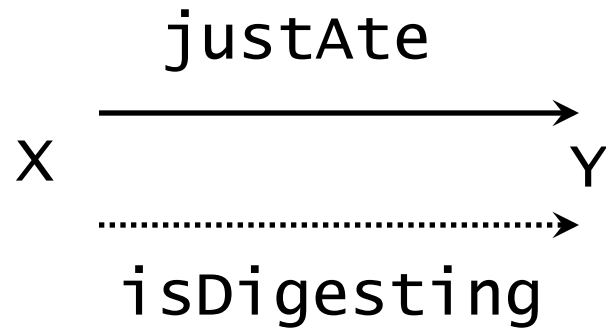
```
justAte(mosquito,blood(john)).
```

```
justAte(frog,mosquito).
```

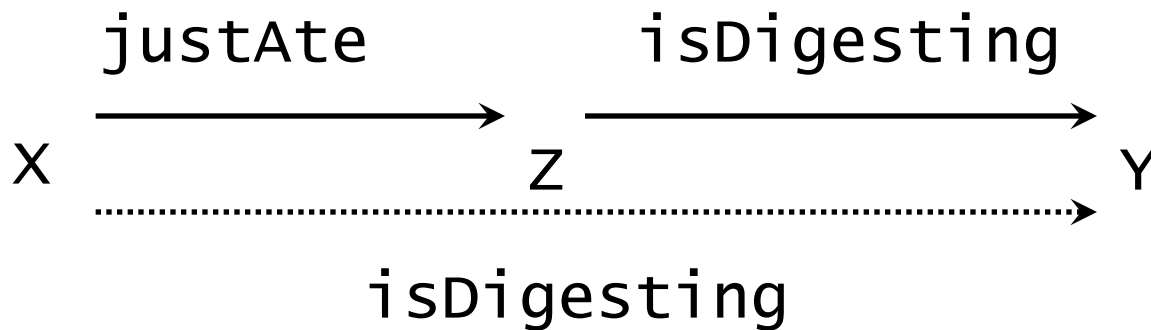
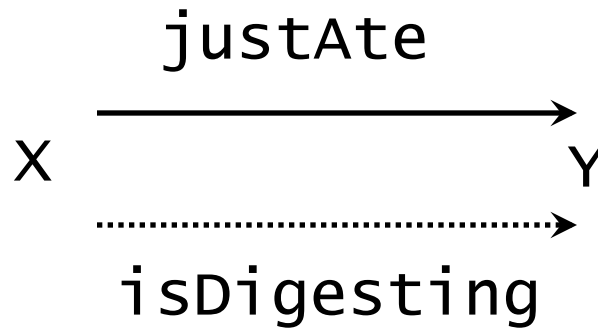
```
justAte(stork,frog).
```

```
?-
```

Picture of the situation



Picture of the situation



Example 1: Eating

```
isDigesting(X,Y):- justAte(X,Y).
```

```
isDigesting(X,Y):- justAte(X,Z), isDigesting(Z,Y).
```

```
justAte(mosquito,blood(john)).
```

```
justAte(frog,mosquito).
```

```
justAte(stork,frog).
```

```
?- isDigesting(stork,mosquito).
```


Example 1: Eating

```
isDigesting(X,Y):- justAte(X,Y).  
isDigesting(X,Y):- justAte(X,Z), isDigesting(Z,Y).  
  
justAte(mosquito,blood(john)).  
justAte(frog,mosquito).  
justAte(stork,frog).
```

```
?- isDigesting(stork,mosquito).  
yes  
?-
```

Another recursive definition

p:- p.

?-

Another recursive definition

$p:- p.$

$?- p.$

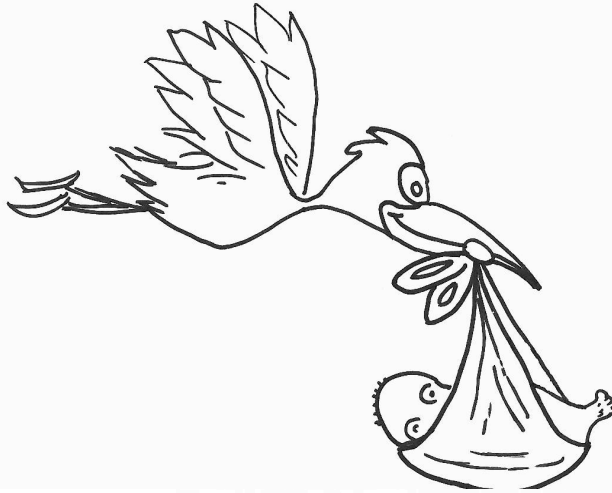
Another recursive definition

p:- p.

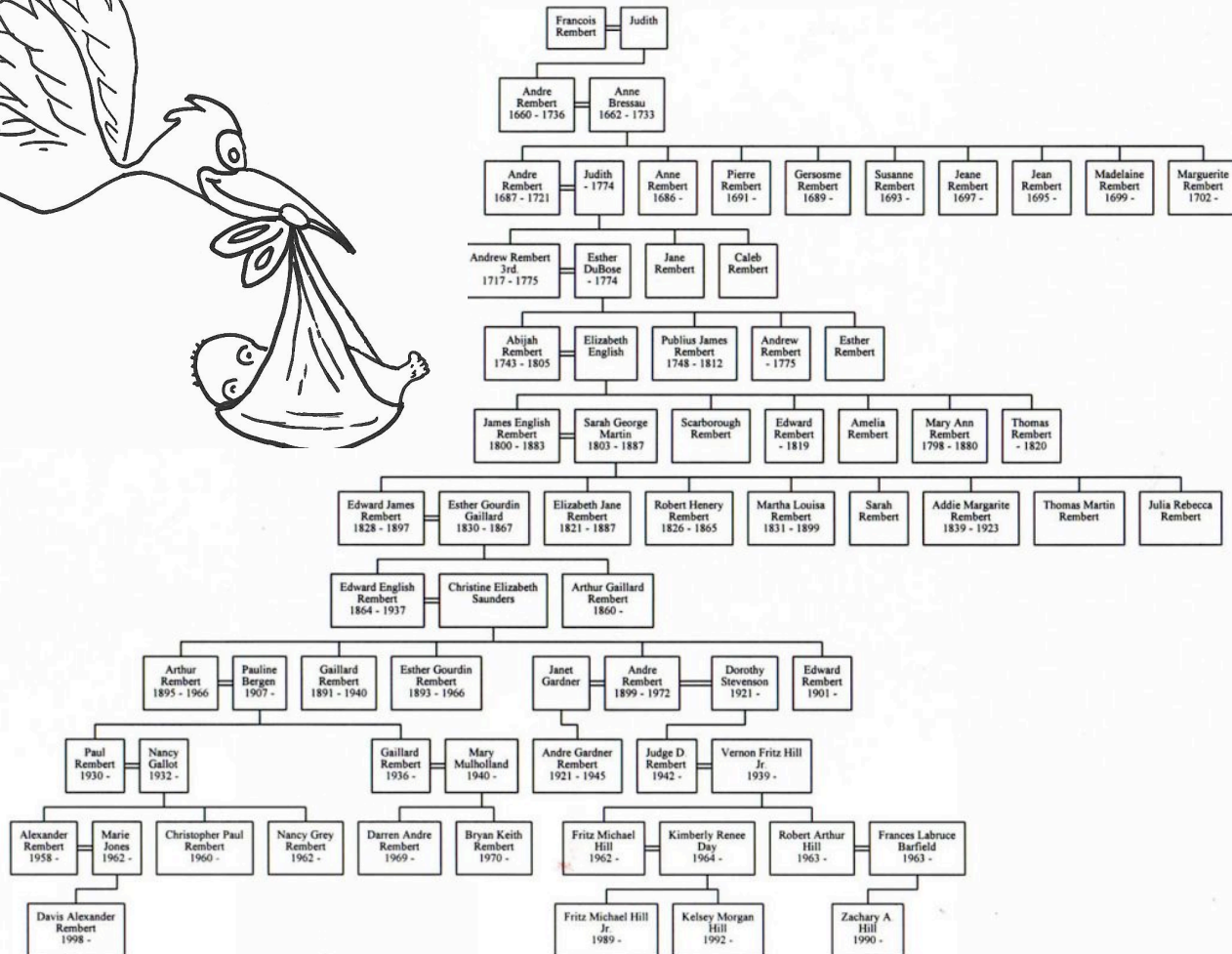
?- p.

ERROR: out of memory

Example 2: Decendant



Descendants of Francois Rembert



Example 2: Decendant

```
child(bridget,caroline).
```

```
child(caroline,donna).
```

```
descend(X,Y):- child(X,Y).
```

```
descend(X,Y):- child(X,Z), child(Z,Y).
```

Example 2: Decendant

```
child(anna,bridget).
```

```
child(bridget,caroline).
```

```
child(caroline,donna).
```

```
child(donna,emily).
```

```
descend(X,Y):- child(X,Y).
```

```
descend(X,Y):- child(X,Z), child(Z,Y).
```

Example 2: Decendant

```
child(anna,bridget).
```

```
child(bridget,caroline).
```

```
child(caroline,donna).
```

```
child(donna,emily).
```

```
descend(X,Y):- child(X,Y).
```

```
descend(X,Y):- child(X,Z), child(Z,Y).
```

```
?- descend(anna,donna).
```

```
no
```

```
?-
```


Example 2: Decendant

```
child(anna,bridget).  
child(bridget,caroline).  
child(caroline,donna).  
child(donna,emily).
```

```
descend(X,Y):- child(X,Y).  
descend(X,Y):- child(X,Z), child(Z,Y).  
descend(X,Y):- child(X,Z), child(Z,U), child(U,Y).
```

?-

Example 2: Decendant

```
child(anna,bridget).
```

```
child(bridget,caroline).
```

```
child(caroline,donna).
```

```
child(donna,emily).
```

```
descend(X,Y):- child(X,Y).
```

```
descend(X,Y):- child(X,Z), descend(Z,Y).
```

```
?-
```

Example 2: Decendant

```
child(anna,bridget).
```

```
child(bridget,caroline).
```

```
child(caroline,donna).
```

```
child(donna,emily).
```

```
descend(X,Y):- child(X,Y).
```

```
descend(X,Y):- child(X,Z), descend(Z,Y).
```

```
?- descend(anna,donna).
```

Search tree

Draw search tree for

?- descend(anna,donna).

Example 3: Successor



Example 3: Successor

Suppose we use the following way to write numerals:

1. **0** is a numeral.
2. If **X** is a numeral, then so is **succ(X)**.

Example 3: Successor

```
numeral(0).
```

```
numeral(succ(X)):- numeral(X).
```

Example 3: Successor

```
numeral(0).  
numeral(succ(X)):- numeral(X).
```

```
?- numeral(succ(succ(succ(0)))).  
yes  
?-
```


Example 3: Successor

```
numeral(0).  
numeral(succ(X)):- numeral(X).
```

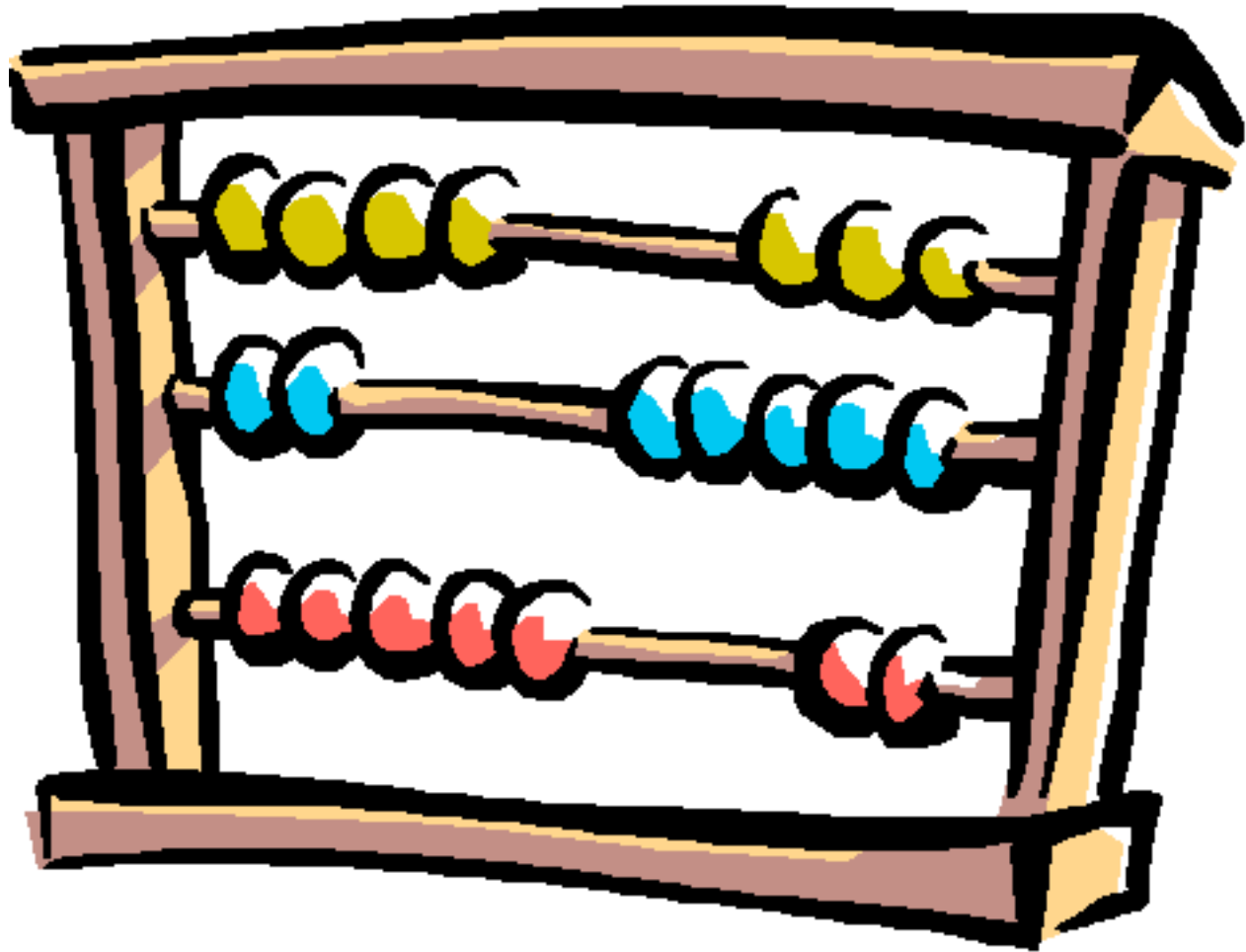
```
?- numeral(X).
```

Example 3: Successor

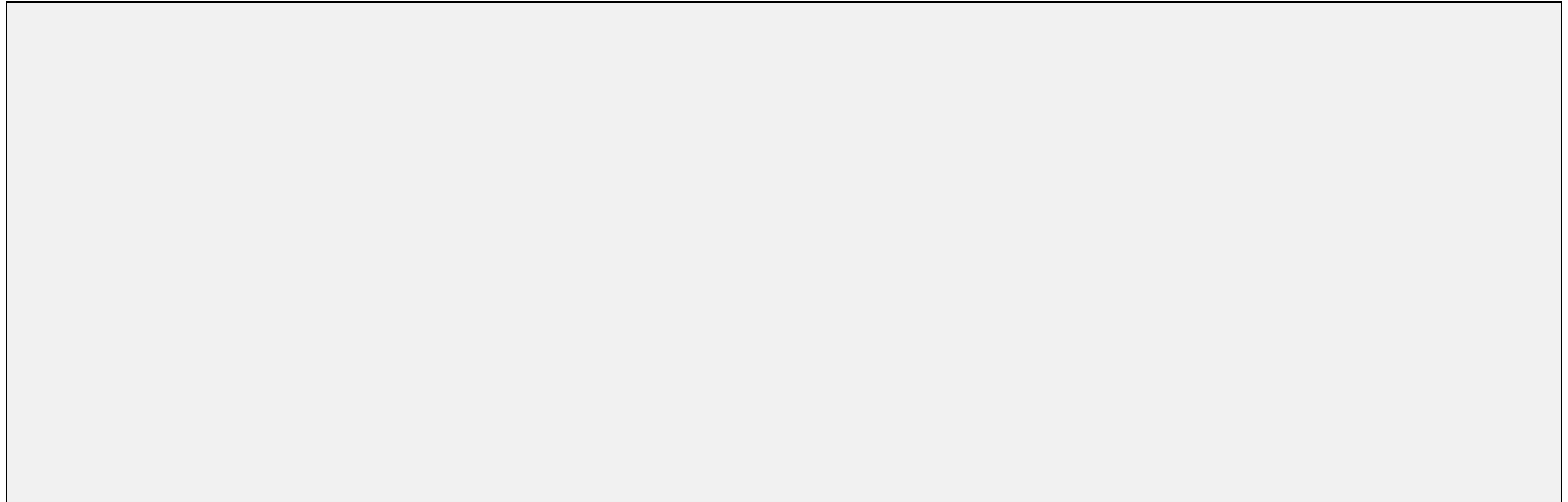
```
numeral(0).  
numeral(succ(X)):- numeral(X).
```

```
?- numeral(X).  
X=0;  
X=succ(0);  
X=succ(succ(0));  
X=succ(succ(succ(0)));  
X=succ(succ(succ(succ(0))))
```

Example 4: Addition



Example 4: Addition



?- add(succ(succ(0)),succ(succ(succ(0))), Result).

Result=succ(succ(succ(succ(succ(0))))))

yes

Example 4: Addition

add(0,X,X).

%%% base clause

?- add(succ(succ(0)),succ(succ(succ(0))), Result).

Result=succ(succ(succ(succ(succ(0))))))

yes

Example 4: Addition

```
add(0,X,X).                %%% base clause
```

```
add(succ(X),Y,succ(Z)):-   %%% recursive clause  
    add(X,Y,Z).
```

```
?- add(succ(succ(0)),succ(succ(succ(0))), Result).  
Result=succ(succ(succ(succ(succ(0))))))  
yes
```

Search tree

Draw the
search tree!



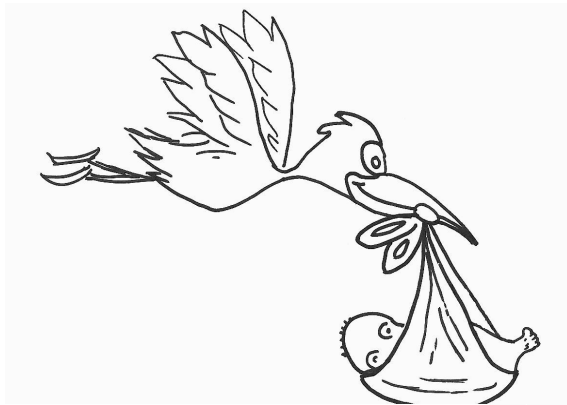
Prolog and Logic

- Prolog was the first reasonable attempt to create a logic programming language
 - Programmer gives a declarative specification of the problem, using the language of logic
 - The programmer should not have to tell the computer what to do
 - To get information, the programmer simply asks a query

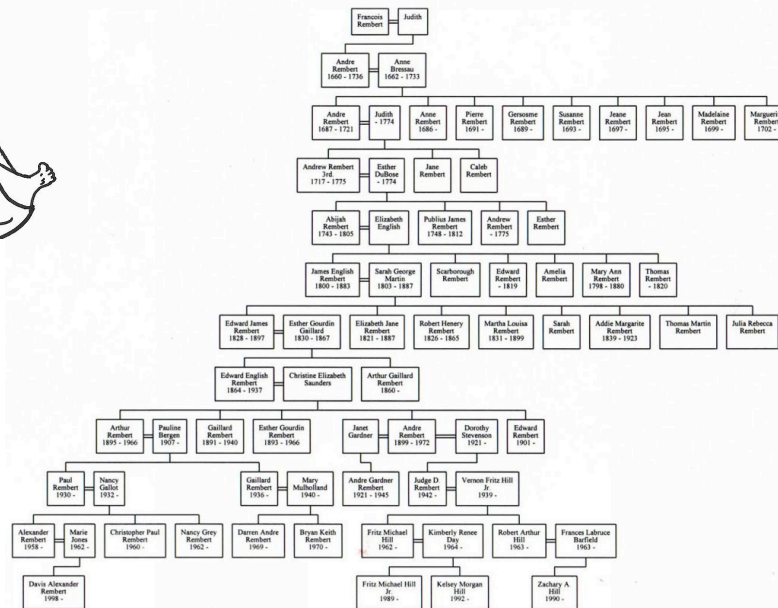
Prolog and Logic

- Prolog does some important steps in this direction
- Nevertheless, Prolog is **not** a full logic programming language!
- Prolog has a specific way of answering queries:
 - Search knowledge base from top to bottom
 - Processes clauses from left to right
 - Backtracking to recover from bad choices

Four different descend/2



Descendants of Francois Rembert



descend1.pl

```
child(anna,bridget).
```

```
child(bridget,caroline).
```

```
child(caroline,donna).
```

```
child(donna,emily).
```

```
descend(X,Y):- child(X,Y).
```

```
descend(X,Y):- child(X,Z), descend(Z,Y).
```

```
?- descend(A,B).
```

descend1.pl

```
child(anna,bridget).
```

```
child(bridget,caroline).
```

```
child(caroline,donna).
```

```
child(donna,emily).
```

```
descend(X,Y):- child(X,Y).
```

```
descend(X,Y):- child(X,Z), descend(Z,Y).
```

```
?- descend(A,B).
```

```
A=anna
```

```
B=bridget
```

FIRST SOLUTION

descend2.pl

```
child(anna,bridget).
```

```
child(bridget,caroline).
```

```
child(caroline,donna).
```

```
child(donna,emily).
```

```
descend(X,Y):- child(X,Z), descend(Z,Y).
```

```
descend(X,Y):- child(X,Y).
```

```
?- descend(A,B).
```

descend2.pl

```
child(anna,bridget).
```

```
child(bridget,caroline).
```

```
child(caroline,donna).
```

```
child(donna,emily).
```

```
descend(X,Y):- child(X,Z), descend(Z,Y).
```

```
descend(X,Y):- child(X,Y).
```

```
?- descend(A,B).
```

```
A=anna
```

```
B=emily
```

FIRST SOLUTION

descend3.pl

```
child(anna,bridget).
```

```
child(bridget,caroline).
```

```
child(caroline,donna).
```

```
child(donna,emily).
```

```
descend(X,Y):- descend(Z,Y), child(X,Z).
```

```
descend(X,Y):- child(X,Y).
```

```
?- descend(A,B).
```

descend3.pl

```
child(anna,bridget).
```

```
child(bridget,caroline).
```

```
child(caroline,donna).
```

```
child(donna,emily).
```

```
descend(X,Y):- descend(Z,Y), child(X,Z).
```

```
descend(X,Y):- child(X,Y).
```

```
?- descend(A,B).
```

```
ERROR: OUT OF LOCAL STACK
```


descend4.pl

```
child(anna,bridget).  
child(bridget,caroline).  
child(caroline,donna).  
child(donna,emily).  
  
descend(X,Y):- child(X,Y).  
descend(X,Y):- descend(Z,Y), child(X,Z).
```

?- descend(A,B).

HOW MANY SOLUTIONS WILL THIS
QUERY GENERATE BEFORE
RUNNING OUT OF MEMORY?

Summary of this lecture

- In this lecture we introduced recursive predicates
- We also looked at the differences between the declarative and the procedural meaning of Prolog programs
- We have identified some of the shortcomings of Prolog seen as a logical programming language

Exercise 3.2: Matryoshka dolls



Exercise 3.2: Matryoshka dolls

First, write a knowledge base using the predicate `directlyIn/2` which encodes which doll is directly contained in which other doll.

Then, define a recursive predicate `in/2`, that tells us which doll is (directly or indirectly) contained in which other dolls.



Next lecture

- Introduce **lists** in Prolog
 - Important recursive data structure in Prolog programming
 - Define the `member/2` predicate, a fundamental Prolog tool for working with lists
 - Discuss the idea of recursing down lists